

Digital Cordless Telephone with Answering Machine



For: CD5011+, CD5012+, CD5013+ and CD5014+ Handset: Motorola CD501+-HS Base: Motorola CD501+-B Charger: Motorola CD501+-C Warning: Charge the handset for 16 hours before use.

Safety information

Important

This equipment is not designed to make emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency services.

This product is intended for connection to analogue public switched telephone networks and private switchboards in the US.

Important safety instructions

Follow these safety precautions when using your phone to reduce the risk of fire, electric shock, and injury to persons or property:

- Keep all slits and openings of the phone unblocked. Do not set the phone
 on a heating register or over a radiator. Ensure that proper ventilation is
 provided at the installation site.
- Do not use while wet or while standing in water.
- Do not use this product near water (for example, near a bath tub, kitchen sink, or swimming pool).
- Do not allow anything to rest on the power cord. Place the power cord so that it will not be walked on.
- Never insert objects of any kind into the product vents as that may result in fire or electric shock.
- Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
- Do not disassemble this product. If service or repair work is required, contact the customer service helpline found in this user's Guide.
- Do not overload wall outlets and extension cords.
- Avoid using during an electrical storm. Use a surge protector to protect the equipment.
- Do not use this phone to report a gas leak, especially if you are in the vicinity of the gas line.
- For pluggable equipment, the socket-outlet (power adaptor) shall be installed near the equipment and shall be easily accessible.

Save these instructions

Important

To reduce the risk of fire, use only the supplied AC power adaptor.

Unplug this cordless phone immediately from an outlet if:

- The power cord or plug is damaged or frayed.
- Liquid has been spilled on the product.
- The product has been exposed to rain or water. Do not retrieve the handset
 or base until after you have unplugged the power and phone from the wall.
 Then retrieve the unit by the unplugged cords.

- The product has been dropped or the cabinet has been damaged.
- The product exhibits a distinct change in performance.

Installation Guidelines

- Read and understand all instructions and save them for future reference.
- Follow all warnings and instructions marked on the product.
- Do not install this product near a bath tub, sink, or shower.
- Operate this phone using only the power source that is indicated on the marking label. If you are unsure of the power supply to your home, consult with your dealer or local power company.
- Do not place this product on an unstable cart, stand, or table. This product may fall, causing serious damage to the product.
- Adjust only those controls that are covered by the operating instructions. Improper adjustment of other controls may result in damage and will often require extensive work to restore the product to normal operation.
- Clean this product with a soft, damp cloth. Do not use chemicals or cleaning agents to clean this phone.
- Use only the power supply that came with this unit. Using other power supplies may damage the unit.
- Because this phone operates on electricity, you should have at least one phone in your home that could operate without electricity in the case the power in your home goes out.
- To avoid interference to nearby appliances, do not place the base of the phone on or near a TV, microwave oven, or VCR.

Battery Safety Instructions

• Do not burn, disassemble, mutilate, or puncture the battery. The battery contains toxic materials that could be released, resulting in injury.

Important

Warning! Use only the approved rechargeable Ni-MH battery cells (2 x 1.2VDC AAA size 750mAh Ni-MH rechargeable batteries) supplied with your CD5011+, CD5012+, CD5013+ or CD5014+.

Caution

There is a risk of explosion if you replace the battery with an incorrect battery type. Use only the batteries that came with your phone or an authorized replacement recommended by the manufacturer.

- Keep batteries out of the reach of children.
- Remove batteries if storing over 30 days.
- Do not dispose of batteries in fire, which could result in explosion.
- The rechargeable batteries that power this product must be disposed of properly and may need to be recycled. Refer to your battery's label for battery type. Contact your local recycling center for proper disposal methods.

Save these instructions

Welcome...

to your new Motorola CD5+ Digital Cordless Telephone with Answering Machine!

- Block up to 1000 numbers¹
- Block calls by call type
- Answering machine with up to 30 minutes recording time
- Night mode function
- 150 name and number contacts list
- Hearing aid compatible
- Amplify feature
- Bright backlit display
- · Speakerphone for hands-free conversations
- Caller ID shows you who's calling and see details of the last 20 callers in a calls list $^{\rm l}$
- Make internal calls, transfer external calls, hold 3-way conversations between two internal callers and an external caller
- Redial up to 10 of the last numbers called
- Register up to 4 handsets to a single base
- All handsets fully cordless for locating anywhere within range

Need help?

If you have any problems setting up or using your CD5+, you may find the answer in the 'Help' section at the back of this guide.

Alternatively, you can contact Customer services on: 1-833-468-1468

¹You must subscribe to your network provider's Caller ID service for this feature to work. A subscription fee may be payable.

Please note that this equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency services.

This User Guide provides you with all the information you need to get the most from your phone.

Before you make your first call you will need to set up your phone. Follow the simple instructions in 'Getting Started', on the next few pages.

Important

Only use the telephone line cord supplied.

Got everything?

- Cordless handset & base
- AC power adaptor for the base
- Telephone line cord
- 2 x rechargeable Ni-MH battery cells
- User guide

If you have purchased a CD5+ multiple pack you will also have the following additional items:

- Cordless handset & charger cradle
- AC power adaptor for the charger cradle
- 2 x rechargeable Ni-MH battery cells

For a better tomorrow

We make every effort through our design, research, engineering and supply chain management to make better products for everyone, focusing on both social and environmental responsibility.

- Eco friendly packaging with a minimum 20% post consumer recycled content.
- Phone housing is built with a minimum of 25% post consumer recycled content plastic.

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1. Getting started

Location

Important

Do not place your CD5+ in the bathroom or other humid areas.

Place your CD5+ base within reach of the AC power outlet and telephone wall jack. The equipment should be installed near the AC power outlet and should be easily accessible.

Make sure it is at least 1 metre away from other electrical appliances to avoid interference. Your CD5+ works by sending radio signals between the handset and base. The strength of the signal depends on where you place the base. Putting it as high as possible ensures the best signal.

Handset range

The unit has a range of up to 300 metres outdoors when there is a clear line of sight between the base and handset. Any obstruction between the base and handset will reduce the range significantly. With the base indoors and the handset either indoors or outdoors, the range will normally be up to 50 metres. Thick concrete and stone walls can severely affect the range.

Signal strength

The $\P_{\mathbf{H}}$ on your handset indicates that you are within range of the base and the signal strength, the more bars visible the better the signal. If you are out of range the \P shows on the display.

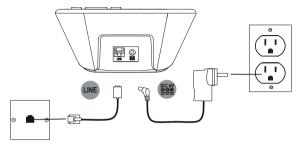
If you are on a call when you move out of range, you will hear a warning beep and the line will hang up. Move back within range. The handset will automatically re-connect to the base.

Setting up

Important

The base station must be plugged into the AC power outlet at all times. Use only the AC power adaptor and telephone line cord supplied with the product.

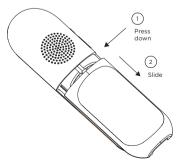
Connecting the base



- Plug the telephone line cord into the socket marked LINE on the rear of the base. Plug the other end of the telephone line cord into the telephone wall jack.
- Plug the AC power jack into the socket marked see on the rear of the base and the AC power adaptor into the AC power outlet.

Installing and charging the handset

 Remove the battery cover from the back of the handset and insert the rechargeable Ni-MH battery cells supplied. Please note the '+' and '-' markings inside the battery compartment and insert in the correct direction.



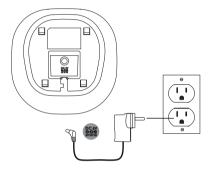
2. Slide the battery cover back into place.

Getting started

- If you are charging the batteries for the first time, place the handset on the base to charge for at least 16 hours continuously.
- When the handset is fully charged, i icon will appear steady on the display.

Connecting the handset and charger (for multi-pack only)

If you have purchased a multiple pack, you will need to carry out this process for all the handsets and charger cradles.



- Plug the AC power jack into the socket marked so on the rear of the charger cradle and the AC power adaptor into the AC power outlet.
- Remove the battery cover from the back of the handset and insert the 2 x AAA Ni-MH rechargeable batteries supplied. Please note the '+' and '-' markings inside the battery compartment and insert in the correct direction.
- 3. Slide the battery cover back into place.
- 4. If you are charging the batteries for the first time, place the handset on the charger cradle to charge for at least 16 hours continuously. When the handset is fully charged, the i icon will appear steady on the display.

Battery low warning

If you hear a warning beep every 2 minutes during a call or every 5 minutes when in standby, you will need to recharge the handset before you can use it again.

When the battery is low the \square icon shows on the display.

When charging, the 🔋 icon will scroll on the display. Once the battery is fully charged or the handset is removed from the base or charger, scrolling will stop.

Battery performance

In ideal conditions, fully charged batteries should give up to 18 hours talk time or up to 300 hours standby time on a single charge.¹

Note that new batteries do not reach their full capacity until they have been put to normal use for several days.

To keep your batteries in the best condition, leave the handset off the base for a few hours at a time.

Running the batteries right down at least once a week will help them last as long as possible.

The charge capacity of the rechargeable battery will reduce with time as it wears out, giving the handset less talk and standby time. Eventually it will need to be replaced.

After charging your handset for the first time, subsequent charging time is about 6-8 hours a day. Batteries and the handset may become warm during charging. This is normal.

Important

When fully charged batteries are removed and re-inserted, the battery icon on the display will reduce to 1 bar. The battery is still fully charged and the handset can be used as normal. You can charge the handset again by replacing it on the base unit. This is normal behaviour and is a reminder to charge the handset to prevents calls being dropped. If the handset is powered off and on there will be no change to the battery icon.

¹All talk and standby times are approximate and depend on features selected and usage pattern.

Date and time

If you have subscribed to a Caller ID Service and Auto clock is set to on (see page 42), the date and time is set automatically for all handsets when you receive your first call. If Auto clock is set to off the time and date does not set automatically.

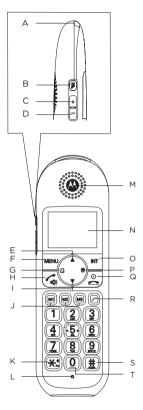
If you do not have a Caller ID service, you can set the date and time manually.

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- Scroll ▼ to Time & date and press OK.
- Enter the time using the 12 hour format HH:MM, e.g. 02:45, then scroll ▲ or
 ▼ to select AM or PM and press OK.
- Enter the date using the format MM/DD/YYYY e.g. 08/27/2019 for 27 August 2019 and press Save.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

Your CD5+ is now ready for use.

2. Getting to know your phone

Overview of your handset



A Handset LED

Flashes when there is an incoming call.

B Amplified volume

During a call, press to amplify the ear piece volume.

C Earpiece volume up

During a call, press to increase the earpiece volume.

D Earpiece volume down

During a call, press to decrease the earpiece volume.

E Scroll Up / Ringer volume up

In menu, scroll up through lists and settings. In standby, press to increase the ringer volume.

F Menu / OK

In standby, enter the main menu. In standby, if there is a notification on the screen, press and hold to enter the menu without clearing the notifications. In menu, select the option displayed on screen. In menu, confirm an option.

G Contacts

In standby, press to open the contacts menu.

H Talk / Hands-free key

Make or answer a call. During a call, activate and deactivate hands-free.

Important

Hands-free activation can suddenly increase the volume in the earpiece to a very high level. Make sure the handset is not too close to your ear.

I Scroll Down / Ringer volume down

In menu, scroll down through lists and settings. In standby, press to decrease the ringer volume.

J Memory keys

In standby, press to dial the memory number stored.

K * / Keypad lock / Change case

Dial a *.

In standby, press and hold to lock / unlock the keypad. In editing mode or when entering letters, press and hold to change the case from Abc, abc, ABC or 123.

L Microphone

M Earpiece

N Display

O Intercom / Back / Delete

Press to make an internal call. In menu, go back to the previous menu level. In editing mode, press to delete characters and digits.

P Call block

In standby mode, press to open the call block menu.

Q End call / Exit / Switch handset on / off

During a call, press to end a call. In menu, press to go back to standby mode. In standby, press and hold to switch the handset off. When switched off, press to turn the handset on.

R Call log

In standby, press to enter the call log.

Getting to know your phone

S # / Flash / CID format

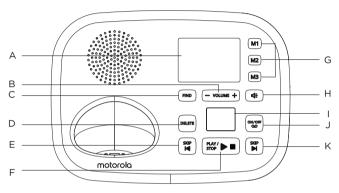
Dial a #.

Use with switchboard / PABX services and some network services. In calls lists: Press to toggle the Caller ID display format between 7, 10 and 11 digits when returning calls from the calls list.

T Space / Pause

In editing mode, press to inset a space in text / number editing. When dialing or storing a number, press and hold to enter a pause (P).

Overview of the base



A Memory label

B Volume up / down

Increase and decrease playback volume.

C Find key

The find key is a useful way to find lost handsets.

- Press FIND on the base. All handsets ring. Press FIND again to cancel the find call or press any key on the handset to stop the find call.
- 2. Press and hold to enter registration mode when registering handsets.

D Delete

During message playback, delete the current message. In standby, press twice to delete all old messages.

E Skip back

During message playback, press once to replay the current message and twice to skip to the previous message.

F Play / Stop

Press to play recorded messages, press again to stop message playback.

G Memory keys

In standby, press to dial the quick dial number stored.

H Speakerphone

Lights up when on a speakerphone call. Press to answer a call using the speakerphone. Press to end a speakerphone call.

I Message counter Shows the number of messages when the answering machine is on.

J Answering machine On / Off Switches the answering machine on / off.

K Skip forward

During message playback, press to skip forward through the answering machine messages.

Navigating the menus

The basic steps of navigating through the menu and on-screen options.

- 1. From the standby screen, press **Menu**. The main menu is opened.
- 2. Use ▲ to scroll up ▼ to scroll down through the menu.
- Soft key options OK and Back are displayed. Press left soft key to select OK and open a sub-menu or validate an option. Press right soft key to go back to previous menu level, correct a character or cancel an action.
- 4. Press 👛 to return to standby.

Note

If you do not press any button on the handset for 60 seconds the display will automatically return to standby. It will also return to standby when the handset is placed on the base or charger.

Menu map

Answer machine

- Messages (X new)
- Play all messages
- Delete old messages
- Outgoing message
- Record memo
- Answer on/off
- Answer mode
- Answer settings
 - Answer & record
 - Answer only
 - Remote access

Contacts

When no entry is stored **Contacts empty** is shown, if entries are stored scroll to the required entry and press **Options**.

Add new contact

- Edit contact
- Delete contact
- Memory status
- Delete all contacts

Clock/Alarm

- Alarm
- Time & date
- Time format
- Night mode

Call control

Call Barring Call block

Settings

Handset settings

- Sounds
 - Ringing
 - Ringtone
 - Ringing volume
 - Auto volume control
 - Tones
 - Keypad tone
 - Confirmation tone
 - Docking tone
 - Battery low tone
- Handset name
- Display
 - Contrast
 - Screensaver
- Language
- Advanced settings
 - Base sounds
 - Ringing
 - Ringing volume
 - Dial mode
 - Flash time
 - Call settings
 - Auto answer
 - Auto end call
 - Auto join call
 - Area code
 - Auto clock
 - Change system PIN
 - Reset

Registration

- Register handset
- Deregister handset

Software version

Memory keys

Handset settings Base settings

3. Using the phone

3.1 Using the handset

3.1.1 Make a call

- 1. Press 🕼
- 2. Dial the telephone number.

3.1.2 Pre-dial

- 1. Enter the phone number (maximum 24 digits). If you make a mistake press **Clear**.
- 2. Press 🕻 to dial the phone number entered.
- 3. Press 🕻 again to dial over hands-free.

3.1.3 Memory numbers

1. Press M1, M2 or M3, the number (or name if stored in the contacts list) is displayed and dialed automatically.

Note

To store a memory number, see page 26.

3.1.4 Adjust volume

- During a call, press + / − or ▲ / ▼ to adjust the earpiece or hands-free volume. The level is shown in the handset display.
- 2. You can also amplify the earpiece by pressing $\ensuremath{\widetilde{\rho}}$ on the side of the handset.

3.1.5 Answer a call

- 1. When the phone rings the LED flashes on the handset, press $\boldsymbol{\ell}_{\scriptscriptstyle 0}$ to answer the call.
- 2. Press $\boldsymbol{\zeta}_{i}$ again to answer the call via hands-free.
- To switch between hands-free and the earpiece press 4.

Important

When the phone is ringing, avoid holding the earpiece too close to your ear as it may damage your hearing.

Note

If auto answer is on (see page 39), simply lift up the handset from its base to answer the call. The default setting is **Off**.

An incoming call has priority over other events. Whenever there is an incoming call, other operations in progress such as phone settings, menu navigation, etc. will be ended.

3.1.6 Mute

Mute the microphone so that you can talk to someone else in the room without your caller hearing you.

- 1. During a call, press **Mute**. The microphone is muted and **Call muted** is displayed.
- 2. Press Unmute to turn the microphone back on.

3.1.7 End a call

1. Press $\stackrel{\circ}{=}$ or replace the handset on the base to end the call.

After you hang up, the duration the phone is off-hook is displayed for 2 seconds.

Note

If auto end call is off (see page 41) you must press $\stackrel{o}{=}$ to end the call. The default setting is **On**.

3.2 Using the base

3.2.1 Making a call

You can make calls with the base unit after storing phone numbers in memory keys, see page 26).

1. Press M1, M2 or M3 on the base, the number is dialed automatically.

3.2.2 Adjust volume

1. During a call, press +/- to adjust the hands-free volume.

3.2.3 Answer a call

1. When the phone rings the LED flashes on the handset, press ${\bf q}{\bf \dot{z}}$ to answer the call.

An incoming call has priority over other events. Whenever there is an incoming call, other operations in progress such as playing messages, will be ended.

3.2.4 End a call

1. Press 📢 on the base to end the call.

3.3 Handset equalizer

This feature clarifies the voice of the person you are talking to, producing a more natural-sounding voice that is easier to hear and understand.

You can choose from Treble, Alto, Bass or HAC (Hearing Aid Compatibility).

- 1. On a call, press **Options**, scroll ▼ to **Equalizer** and press **OK**.
- 2. Scroll ▲ or ▼ to select the required setting and press Select.

Note

Depending on the condition and quality of your telephone line, this feature may emphasise existing line noise. If it becomes difficult to hear, you can change the setting.

This feature is not available while using the hands-free.

3.4 Switch handset on / off

- 1. Press and hold $\stackrel{\circ}{=}$ to switch the handset off.
- 2. Press $\stackrel{\circ}{=}$ to switch the handset on.

3.5 Intercom

If more than one handset is registered to the base, internal calls can be made between two handsets. The screen displays **Internal call** and the handset number you are calling.

3.5.1 Call another handset

- 1. Press INT.
 - If you only have two handsets, press Call to call the other handset.
 - If more than two handsets are registered to the base, scroll ▼ to the number of the handset you want to call and press **Call**.
- 2. Press 🚔 to hang up.

3.5.2 Receive an internal call

When you receive an internal call, the screen displays **Internal call** and the handset number calling you.

1. Press 🗲 to answer the call.

Note

If the handset does not belong to CD5+ range, this function may not be available.

3.5.3 Transfer an external call to another handset

You can transfer an external call to another handset registered to the base.

- During an external call, press **Options**. Your caller is put on hold.
- 2. Scroll ▼ to Transfer call and press OK,
 - If you only have two handsets, the other handset is called automatically.
 - If more than two handsets are registered to the base, scroll ▼ to the number of the handset you want to call and press Call.
- When the other handset answers, announce the caller then press e to transfer the call. If the other handset does not answer, press End to talk to your caller again.

3.5.4 3-way conference call

You can hold a 3-way conference call between 2 internal callers and 1 external caller.

- During an external call, press **Options**. Your caller is put on hold.
- 2. The display shows Conference, press OK,
 - If you only have two handsets, the other handset is called automatically.
 - If more than two handsets are registered to the base, scroll ▼ to the number of the handset you want to call and press **Call**.
- When the other handset answers, announce the caller then press Join to connect all three callers and begin the conference call. If the other handset does not answer, press End to talk to your caller again.
- 4. Press 🚔 to hang up.

3.6 Call Waiting with Caller ID

To use Call Waiting with Caller ID, you must first subscribe with your phone service provider. These features allow you to receive calls while you are already talking on the phone. If you receive a call while on the phone, you will hear a call waiting tone.

- 1. If you have Call Waiting Caller ID, press **Switch** or press and hold **#** to answer the 2nd call.
- 2. Press Switch or press and hold # to switch between calls.

Note

If you do not subscribe to Caller ID, when you hear the call waiting tone, press **Options**. Scroll \checkmark to **Answer Call Waiting** and press **OK**.

3.7 Keypad lock

Prevent accidental dialing while carrying the handset by locking the keypad. While the keypad is locked, you can answer incoming calls as normal.

- 1. Press and hold \bigstar .
 - The display shows **Keypad locked** and **P** is displayed.
- 2. To unlock the handset, press and hold \bigstar again.

3.8 Voicemail

If you have subscribed to your network's voicemail service, your CD5+ displays $\rm New \ VMW$ when you have a new message.^1

Note

When viewing the Calls list, press and hold (5) for 2 seconds, the display shows **Delete all voicemail?**, press **Yes** to delete the notification from the handset display; it does not delete your voicemail messages.

¹This feature is dependent on your Network Service provider supporting the service. A subscription fee may be payable.

4. Contacts

The CD5+ can store up to 150 names and numbers in the contacts list.

Numbers can be up to 24 digits long and names up to 16 characters long. Entries are stored in alphabetical order.

4.1 View entries in the contacts list

4.1.1 View and dial an entry

- 1. Press 🗓. Display shows the first entry.
- Scroll ▲ or ▼ to the entry you want.
 - Or

To search alphabetically, press \checkmark then press the key with the first letter of the name, e.g. if the name begins with N, press $\boxed{6}$ twice.

The display shows the first entry beginning with N. If required, press \blacktriangle or \blacktriangledown to scroll to the exact entry.

3. Press 🕻 to dial the entry displayed.

4.1.2 View an entry during a call

- 1. Press 🗓 Display shows the first entry.
- Enter the first letter of the name you want then scroll ▲ or ▼ if necessary to the exact name.
- 3. Press $\stackrel{\circ}{=}$ to cancel to go back to the call screen.
- 4. Press $\stackrel{\circ}{=}$ again to end the call.

4.2 Store an entry

- 1. Press 🗓. Display shows the first entry.
- 2. Press Options. Display shows Add new contact. Press OK.
- Enter a name and press OK.
 If you make a mistake press Clear to delete a character or press and hold Clear to delete all characters.
- Enter a number and press Save. The entry is saved. If you make a mistake press Clear to delete a digit or press and hold Clear to delete all digits.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

Note

Cancel storing an entry by pressing $\stackrel{o}{\rightleftharpoons}$, the display shows **Exit without saving**?, press **Yes**.

Note

You can also store a number by pre-dialing the number, pressing **Save** and following steps 3-5 in "Store an entry", shown above.

4.3 Entering names

Use the alphanumeric keypad to enter names in the contacts list. For instance to enter the name Paul.

P Press 7 once A Press 2 once U Press 8 twice L Press 5 three times To enter a space press 0.

Press **Clear** to delete a character or press and hold **Clear** to delete all characters.

4.4 Character map

Use the keypad to enter names and characters.

Key	Case	Assigned characters and symbols
1	L/U	1@_#=<>()&€£\$¥[]{}¤§
2	L	a b c 2 à á â ã ä å æ ç
	U	A B C 2 À Á Â Ã Ä Å Æ Ç
3	L	d e f 3 è é ê ë ð
	U	D E F 3 È É Ê Ë Đ
4	L	g h i 4 ğ ì í î ï ı
	U	G H I 4 Ğ Ì Í Î Ï İ
5	L	j k 5
	U	JKL5
6	L	m n o 6 ñ ò ó ô õ ö ø
	U	M N O 6 Ñ Ò Ó Ô Õ Ö Ø
7	L	pqrs7šşß
	U	P Q R S 7 Š Ş ß
8	L	t u v 8 ù ú û ü
	U	Τ U V 8 Ù Ú Û Ü
9	L	w x y z 9 ý þ ÿ ž
	U	WXYZ9ÝÞŽ
0	L/U	Space . 0 , / : ; " ' ! i ? ¿ * + - % \ ^ ~
#	L/U	Dial a #
*	L/U	Press and hold during text editing to switch between Abc, abc, ABC and 123 Dial a *

4.5 Enter a pause

If your CD5+ is connected to a switchboard, you may need to enter a pause in a stored number. This gives the switchboard time to get an outside line. A pause is normally stored after the switchboard access code (e.g. 9). You can also add a pause when dialing a number manually.

 When storing or dialing a number, press and hold 0 until the display shows P. You can then continue storing / dialing the phone number.

4.6 Edit an entry

- 1. Press 🖸. Display shows the first entry.
- Scroll ▲ or ▼ to the entry you want to edit and press Options. Scroll ▼ to Edit contact and press OK.
- 3. Edit the name and press **OK** to confirm. Use **Clear** to delete characters.
- 4. Edit the number. Press Save to confirm. Use Clear to delete digits.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

4.7 Delete an entry

- 1. Press 🖸. Display shows the first entry.
- 2. Scroll ▲ or ▼ to the entry you want to delete and press **Options**.
- 3. Scroll ▼ to Delete contact and press OK.
- 4. Display shows Are you sure?. Press Yes.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

4.8 Memory status

You can check how much memory you have in your contacts list.

- 1. Press 🖸. Display shows the first entry.
- 2. Press Options, scroll ▼ to Memory status and press OK.
- 3. The display shows the number of used and free entries in the contacts list.
- Press et to return to standby.

4.9 Delete all entries

- 1. Press 🗓. Display shows the first entry.
- 2. Press **Options**, scroll ▼ to **Delete all contacts** and press **OK**.
- 3. Display shows Are you sure?. Press Yes.
- Press [∞] to return to standby.

4.10 Store a memory number

Your phone can store 3 phone numbers to memory keys, $\rm M1,\,M2$ or $\rm M3$ on the handset and the base.

- 1. Press Menu, scroll ▲ to Memory keys and press OK.
- 2. Scroll ▲ or ▼ to select Handset settings or Base settings and press OK.
- 3. Scroll ▲ or ▼ to select the next available slot, press Add.
- To add the number manually, enter the number you want to add and press Save.
- 5. To add the number from the contacts list, press Contacts.
- 6. Scroll ▲ or ▼ to select the required entry, press Select.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

Note

To dial memory numbers in the handset, see page 19.

To dial memory numbers in the base, see page 20.

4.11 Edit a memory number

If you have added a number manually to the one-touch dial list, you can edit the number.

- 1. Press Menu, scroll ▲ to Memory keys and press OK.
- 2. Scroll ▲ or ▼ to select Handset settings or Base settings and press OK.
- 3. Scroll \blacktriangle or \checkmark to select the required entry, press **Options**.
- 4. The display shows Edit. Press OK.
- 5. Edit the number. Press Save to confirm. Use Clear to delete digits.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

4.12 Delete a memory number

- 1. Press Menu, scroll ▲ to Memory keys and press OK.
- 2. Scroll ▲ or ▼ to select Handset settings or Base settings and press OK.
- 3. Scroll ▲ or ▼ to select the required entry, press **Options**.
- 4. If the number was manually added, scroll ▼ to Delete and press OK.
- 5. If the number was added from the contacts list, **Delete** is displayed, press **OK**.
- 6. Display shows Are you sure?.
- 7. Press Yes to confirm or No to cancel.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

5. Clock and alarm

If you subscribe to your network's Caller ID service and auto clock is set to on, the time on your CD5+ will be set automatically each time you receive a call, depending on your network provider.

You can also set or adjust the time using the Clock/Alarm menu.

5.1 Set time and date

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- 2. Scroll ▼ to Time & date and press OK.
- Enter the time using the 12 hour format HH:MM, e.g. 02:45, then scroll ▲ or v to select AM or PM and press OK.
- Enter the date using the format MM/DD/YYYY e.g. 08/27/2019 for 27 August 2019 and press Save.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

5.2 Set alarm

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- 2. The display shows Alarm, press OK.
- Scroll ▲ or ▼ to Off, On once , On daily, Monday to Friday or Saturday & Sunday and press OK.
- If you select On once, On daily, Monday to Friday or Saturday & Sunday, enter the time using the 12 hour format HH:MM, e.g. 02:45, then scroll ▲ or ▼ to select AM or PM and press Save.
- 5. Scroll ▲ or ▼ to select the required melody and press OK.
- Press ^e/₂ to return to standby. When the alarm goes off, press any key to stop the ring.

Note

Once the alarm is set to on, the $\ensuremath{\textcircled{}}$ icon is displayed.

When the alarm sounds press any number key or **Snooze** to pause the alarm After 10 minutes, the alarm sounds again.

Press $\stackrel{\circ}{=}$ or **Stop** to stop the alarm completely.

5.3 Set the time format

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- Scroll ▼ to Time format and press OK.
- 3. Scroll ▲ or ▼ to select 12 hour or 24 hour.
- 4. Press OK to confirm.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

5.4 Night mode

Your phone can be set so that when you receive an incoming call the phone does not light up or ring. The Night mode is on 🏶 shows on the display.

5.4.1 Set night mode on / off

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- Scroll ▼ to Night mode and press OK.
- 3. The display shows On/Off, press OK.
- 4. Scroll ▲ or ▼ to On or Off and press OK.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

5.4.2 Set start & end time

- 1. Press Menu, scroll ▼ to Clock/Alarm and press OK.
- 2. Scroll ▼ to Night mode and press OK.
- 3. Scroll ▲ or ▼ to Start & end and press OK.
- Enter the start time using 12 hour format HH:MM, e.g. 10:45, then scroll ▲ or
 v to select AM or PM and press OK.

 Enter the end time using 12 hour format HH:MM, e.g. 06:45, then scroll ▲ or
 v to select AM or PM and press OK save.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

Note

If the answering machine is switched on and takes the call the message counter on the base does show a message is being left.

6. Call control

6.1 Call barring

Prevent certain numbers from being dialed from your phone. Store up to four specific numbers, each up to 4 digits - for example, international or local prefixes. Bypass Call barring by switching the setting to **Off**.

Note

If Call barring is switched on, when you make a call using a barred prefix the screen will display **Call barring on**.

6.1.1 Switch call barring on / off

- 1. Press Menu, scroll ▼ to Call control and press OK.
- 2. The display shows Call Barring. Press OK.
- 3. Enter the master PIN (default setting 0000) and press OK.
- 4. The display shows Barring mode. Press OK.
- Press ▲ or ▼ to select On or Off and press OK.
- 6. Press $\stackrel{\circ}{=}$ to return to standby. You can now set the number. (See below)

6.1.2 Set a number to be barred

- 1. Press Menu, scroll ▼ to Call control and press OK.
- 2. The display shows Call Barring. Press OK.
- 3. Enter the master PIN (default setting 0000) and press OK.
- 4. Scroll ▼ to Barring number. Press OK.
- 5. If necessary, scroll ▲ or ▼ to the next available slot.
- 6. Press OK and enter the number or prefix you want to bar. Press Save.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

6.2 Call block

Your phone can block calls by call type or by number. Up to 1000 numbers can be blocked. For this feature to work, you must subscribe to a Caller ID service from your network operator. A subscription fee may be payable. You can access the call block menu by pressing **Ø** in standby or through the handset menu.

6.2.1 Block all international calls

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. The display shows By call type, press OK.
- 4. The display shows International, press OK.
- Press ▲ or ▼ to select On or Off.
- 6. Press OK to confirm or Back to return to the previous menu.

6.2.2 Block all private calls

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. The display shows By call type, press OK.
- 4. Scroll ▼ to Private, press OK.
- 5. Press ▲ or ▼ to select On or Off.
- 6. Press **OK** to confirm or **Back** to return to the previous menu.

6.2.3 Block all unavailable calls

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. The display shows By call type, press OK.
- 4. Scroll ▼ to Unavailable, press OK.
- 5. Press ▲ or ▼ to select **On** or **Off**.
- 6. Press OK to confirm or Back to return to the previous menu.

6.2.4 Block all payphone calls

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. The display shows By call type, press OK.
- 4. Scroll ▼ to Payphone, press OK.
- 5. Press ▲ or ▼ to select On or Off.
- 6. Press **OK** to confirm or **Back** to return to the previous menu.

6.2.5 Turn call block on / off

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. Scroll ▼ to By number and press OK.
- 4. The display shows Block mode, press OK.
- Press ▲ or ▼ to select either On or Off.
- 6. Press OK to confirm.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

6.2.6 Add a number to the call block list

You can store up to 1000 phone numbers in the call block list.

Note

If the memory is full, the screen will display **Memory full**, you can press **Replace** to replace it with the oldest number in the blocked list or press **Back** to return to the previous menu.

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. Scroll ▼ to By number and press OK.
- 4. Scroll ▼ to Block number and press OK.
- 5. The display shows Add, press OK.
- 6. Enter the number you want to block, press Save.
- 7. Enter the next number you wish to block or press $\stackrel{\circ}{=}$ to return to standby.

6.2.7 Delete a number from the call block list

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. Scroll ▼ to By number and press OK.
- 4. Scroll ▼ to Block number and press OK.
- 5. Scroll ▼ to Delete, press OK.
- 6. Enter the number you want to delete and press **OK**. The number will be displayed, press **OK** to delete.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

Note

If the entered number is not stored in the Blocked list, **No matching number** will be displayed.

6.2.8 Delete the blocked list

- 1. Press 🛛.
- 2. Enter the master PIN (default setting 0000) and press OK.
- 3. Scroll ▼ to By number and press OK.
- 4. Scroll ▼ to Block number and press OK.
- 5. Scroll ▼ to Delete all, press OK.
- 6. The display shows Are you sure?.
- 7. Press Yes to confirm or No to cancel.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

7. Caller ID and calls list

If you have subscribed to Caller ID and provided the identity of the caller is not withheld, when you receive an incoming call the number of the caller will be displayed.

If the caller's number is stored in the contacts list and a number match is found the name will be displayed instead.

To ensure that the caller's name is displayed, make sure the full telephone number, including the area code is stored in the contacts list.

Information about incoming calls will vary by country and network operator.

If the call is from an international number, International will be displayed.

If the call is from a payphone, Payphone will be displayed.

If the number is operator, Operator will be displayed.

If the call is from an unavailable, Unavailable will be displayed.

If the call is from a ringback request, **Ringback** will be displayed.

7.1 Received calls list

The received calls list contains details of missed and answered call. Details include the number and date and time of the call. Entries are displayed in chronological order with the most recent call at the top of the list. When the list is full, and a new call is received, the oldest entry will be deleted automatically. The received calls list holds details of up to 20 calls.

7.1.1 View the calls list

- Press
 twice to enter the calls list.

 If there are no calls in the list, the display shows List empty.
- 2. Press \blacktriangle or \blacktriangledown to scroll through the list.
- Press end to return to standby.

7.1.2 Dial from the calls list

- Scroll ▲ or ▼ to the entry you want.
- 3. Press 🖨 to dial.

Note

The Caller ID received on your CD5+ may only display 7 digits for calls made from within your local area. However, in some area you might have to dial the full 10-digit number for the call to connect.

To change the number format suitable for local and long distance dialing, you can press # repeatedly while viewing individual call details to add or remove 1 and the stored area code. For example, if a caller number is displayed as 123-4567, the various formats will be:

```
123-4567
555-123-4567
1-555-123-4567
```

where 555 is the stored area code. To update area code setting, see page 42.

If you receive a call from outside your area code, you will see all 10 digits and the stored area code will not be used. You can still use # to change the number format to add or remove 1 and area code as shown.

7.1.3 Store a number from the calls list to the contacts list

- Scroll ▲ or ▼ to the number you want.
- 3. Press Options. Save number is displayed.
- 4. Press **OK**. Use the keypad to enter the name.
- 5. Press **OK** and the number is displayed, edit the number if required, then press **Save** to store the number.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

7.1.4 Block a calls list entry

- Scroll ▲ or ▼ to the entry you want.
- Press Options, if the number is stored in the contacts list Block number is displayed, press OK, if it is not stored, scroll ▼ to Block number and press OK.
- 4. The display shows Are you sure?.
- 5. Press Yes to confirm or No to cancel.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

Note

If the memory is full, the screen will display **Memory full**, you can press **Replace** to replace it with the oldest block number or press **Back** to return to the previous menu.

7.1.5 Unblock a calls list entry

- Scroll ▲ or ▼ to the entry you want.
- 3. Press **Options**, if the number is stored in the contacts list **Unblock number** is displayed, press **OK**, if it is not stored, scroll ▼ to **Unblock number** and press **OK**.
- 4. The display shows Are you sure?.
- 5. Press Yes to confirm or No to cancel.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

7.1.6 Delete a calls list entry

- 1. Press 🖍 twice to enter the calls list.
- Scroll ▲ or ▼ to the entry you want.
- 3. Press Options and scroll ▼ to Delete call and press OK.
- Press et to return to standby.

7.1.7 Delete entire calls list

- 2. Press Options then scroll ▼ to Delete all calls and press OK.
- 3. The display shows Are you sure?.
- 4. Press Yes to confirm or No to cancel.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

7.2 Redial

The CD5+ lets you redial any of the last 10 numbers called. Numbers can be up to 24 digits long.

7.2.1 Redial the last number

- Press
 The last number dialed is displayed. If the number is stored in the contacts list, the name is also displayed.
- 2. Press 🖨 to dial.

7.2.2 View and dial a redial entry

- Scroll ▲ or ▼ to display the entry you want.
- 3. Press 🕻 to dial the number.

7.2.3 Copy a redial number to the contacts list

- 1. Press 🖍. The last number dialed is displayed.
- 2. Scroll \blacktriangle or \blacktriangledown to display the number you want.
- 3. Press Options. The display shows Save number. Press OK.
- 4. Enter the name and press OK.
- 5. Edit the number if required and press Save.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

7.2.4 Block a redial entry

- 1. Press 🖍. The last number dialed is displayed.
- 2. Scroll \blacktriangle or \blacktriangledown to display the number you want.
- Press Options, if the number is stored in the contacts list Block number is displayed, press OK, if it is not stored, scroll ▼ to Block number and press OK.
- 4. The display shows Are you sure?.
- 5. Press Yes to confirm or No to cancel.
- Press end to return to standby.

Note

If the memory is full, the screen will display **Memory full**, you can press **Replace** to replace it with the oldest number in the blocked list or press **Back** to return to the previous menu.

7.2.5 Unblock a redial entry

- 1. Press <. The last number dialed is displayed.
- Scroll ▲ or ▼ to display the number you want.
- 3. Press **Options**, if the number is stored in the contacts list **Unblock number** is displayed, press **OK**, if it is not stored, scroll ▼ to **Unblock number** and press **OK**.
- 4. The display shows Are you sure?.
- 5. Press Yes to confirm or No to cancel.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

7.2.6 Delete a redial list entry

- 1. Press 🖍. The last number dialed is displayed.
- 2. Scroll ▲ or ▼ to display the number you want. Press Options.
- 3. Scroll ▼ to Delete call and press OK to confirm or Back to cancel.
- 4. Press $\stackrel{\circ}{=}$ to return to standby.

7.2.7 Delete entire redial list

- 1. Press <. The last number dialed is displayed.
- 2. Press Options. Scroll ▼ to Delete all calls and press OK.
- 3. The display shows Are you sure?.
- 4. Press Yes to confirm or No to cancel.
- 5. Press 🚔 to return to standby.

8. Handset settings

8.1 Handset tones

Important

When the phone is ringing, avoid holding the earpiece too close to your ear as it may damage your hearing.

8.1.1 Ring tone

You can set different ringer melodies for your external calls. Choose from 20 different ringer melodies.

You will hear a sample ring as you scroll to each ring melody.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. The display shows Ringing. Press OK.
- 5. Ringtone is displayed. Press OK.
- Scroll ▲ or ▼ to select the melody (1-20).
- 7. Press OK to confirm.
- 8. Press 🚊 to return to standby.

8.1.2 Ring volume

You can adjust the ringer volume and set different volume levels. Choose from 5 volume levels or Off.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. The display shows **Ringing**. Press **OK**.
- 5. Scroll ▼ to Ringing volume and press OK.
- Scroll ▲ or ▼ to adjust the ringer volume level.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

8.1.3 Switch auto volume control on / off

Auto volume control function, controls the ringer volume of the handset before the handset rings. You can set the handset to detect the level of sound in the local environment and if it is louder than the level set in the handset the handset will ring at maximum level for that call.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. The display shows Ringing. Press OK.
- 5. Scroll ▼ to Auto volume control and press OK.
- 6. The display shows **On/Off**. Press **OK**.
- 7. Scroll ▲ or ▼ to select either On or Off.
- 8. Press OK to confirm.
- 9. Press 🚊 to return to standby.

8.1.4 Auto volume control level

There are 5 levels to choose from Very low, Low, Mid, High, and Very high.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. The display shows Ringing. Press OK.
- 5. Scroll ▼ to Auto volume control and press OK.
- 6. Scroll ▼ to Sensitivity and press OK.
- 7. Scroll \blacktriangle or \blacktriangledown to select the required level.
- 8. Press OK to confirm.
- 9. Press 🚔 to return to standby.

8.1.5 Keypad tones on / off

When you press a key on the handset you hear a beep. You can switch these beeps on or off.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. Scroll ▼ to Tones. Press OK.
- 5. The display shows Keypad tone. Press OK.
- 6. Scroll ▲ or ▼ to select On or Off.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

8.1.6 Confirmation tone on / off

When you press the menu key to save a setting you will hear a confirmation beep. You can switch these beeps on or off.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. Scroll ▼ to Tones. Press OK.
- 5. Scroll ▼ to Confirmation tone. Press OK.
- 6. Scroll ▲ or ▼ to select On or Off.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

8.1.7 Docking tone on / off

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. Scroll ▼ to Tones. Press OK.
- 5. Scroll ▼ to Docking tone. Press OK.
- Scroll ▲ or ▼ to select On or Off.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

8.1.8 Battery low tones on / off

- Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Sounds is displayed. Press OK.
- 4. Scroll ▼ to Tones. Press OK.
- 5. Scroll ▼ to Battery low tone. Press OK.
- 6. Scroll ▲ or ▼ to select On or Off.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

8.2 Handset name

Personalise your handset, with a name or location for example Peter or Bedroom. Maximum 12 characters.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Scroll ▼ to Handset name and press OK.
- 4. Scroll ▲ or ▼ to select either **On** or **Off** and press **OK**.
- If on is selected, the current name is displayed. Enter the new handset name and press Save.
 Press Clear to delete the current name.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

8.3 Display

8.3.1 Display contrast

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Scroll ▼ to Display. Press OK.
- 4. Contrast is displayed. Press OK.
- 5. Scroll ▲ or ▼ to select the required level.
- 6. Press OK to confirm.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

8.3.2 Screensaver on / off

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Scroll ▼ to Display. Press OK.
- 4. Scroll ▼ to Screensaver. Press OK.
- 5. Scroll ▲ or ▼ to select On or Off.
- 6. Press OK to confirm.
- Press end to return to standby.

8.4 Display language

You can change the display language.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. The display shows Handset settings. Press OK.
- 3. Scroll ▼ to Language. Press OK.
- Scroll ▲ or ▼ to select the language you want.
- 5. Press OK to confirm.
- 6. Press 🚔 to return to standby.

Handset settings

9. Advanced settings

9.1 Base ringer volume

You can adjust the ringer volume and set different volume levels. Choose from 5 volume levels or Off.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Base sounds is displayed. Press OK.
- 4. The display shows Ringing. Press OK.
- 5. The display shows Ringing volume and press OK.
- Scroll ▲ or ▼ to adjust the ringer volume level.
- 7. Press OK to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

9.2 Dial mode

The default CD5+ dialing mode is suitable for your country and network operator. It is unlikely that you should need to change this setting unless advised to do so.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Dial mode. Press OK.
- 4. Scroll ▲ or ▼ to select Tone or Pulse.
- 5. Press OK to confirm.
- 6. Press $\stackrel{\circ}{\underline{\frown}}$ to return to standby.

9.3 Flash time

This setting is useful to access certain network and $\ensuremath{\mathsf{PABX}}\xspace$ / switchboard services.

The default CD5+ flash time is suitable for your country and network operator. It is unlikely that you should need to change this setting unless advised to do so.

- Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Flash time. Press OK.
- 4. Scroll \blacktriangle or \blacktriangledown to select the setting you want: Short, Medium, Long.
- 5. Press **OK** to confirm.
- 6. Press $\stackrel{\circ}{\underline{\frown}}$ to return to standby.

Note

The functionality of your CD5+ cannot be guaranteed on all PABX.

9.4 Call settings

9.4.1 Auto answer

With auto answer switched on, you can answer a call by simply lifting the handset off the base or charger. If switched off, you will have to press $f_{\rm st}$ to answer a call. The default setting is **Off**.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Call settings and press OK.
- 4. The display shows Auto answer. Press OK.
- 5. Scroll ▲ or ▼ to select On or Off.
- 6. Press OK to confirm.
- 7. Press 🚊 to return to standby.

9.4.2 Auto end call

With auto end call switched on, you can end calls by replacing the handset on the base or charger. If switched off, you will have to press $\stackrel{\circ}{=}$ to end a call. The default setting is **On**.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Call settings and press OK.
- Scroll ▼ to Auto end call and press OK.
- 5. Scroll ▲ or ▼ to select On or Off.
- 6. Press OK to confirm.
- 7. Press 🚔 to return to standby.

9.4.3 Auto join call

When the feature is set to on, if handset 1 is on line with an external caller, handset 2 can seize the line and immediately join the call with handset 1 and the external caller.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Call settings and press OK.
- Scroll ▼ to Auto join call and press OK.
- 5. Scroll ▲ or ▼ to select On or Off.
- 6. Press OK to confirm.
- 7. Press 🚔 to return to standby.

9.5 Area code

You can set your local area code into the phone. When a number from that area code calls only the local number will be displayed and stored. The area code can be up to 3 digits long.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to Area code and press OK.
- 4. Using the keypad enter the area code and press **OK** to confirm.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

Note

The default setting for area code is 555. It is recommended that you update it to your correct area code.

9.6 Auto clock on / off

If you have subscribed to Caller ID, the date and time will be set on your base whenever a call is received. This feature can be set to on or off. This feature is set to **On** by default.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▲ to Auto clock and press OK.
- 4. Scroll ▲ or ▼ to select On or Off.
- 5. Press OK to confirm.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

9.7 PIN

The 4-digit master PIN is used when registering or de-registering a handset and when changing some settings on your CD5+. The default setting is 0000. You can change this PIN for more security.

When entering a PIN, the digits are shown as ****.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▲ to Change system PIN and press OK.
- 4. If the PIN is 0000 go to step 5. If the PIN has been changed, enter the current 4 digit master PIN and press **OK**. (Default setting 0000).
- 5. Enter the new PIN and press OK.
- 6. Re-enter the new PIN and press **OK** to confirm.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

Note

Make a note of your PIN. If you forget your PIN you will need to reset your phone.

9.8 Restore default settings

You can restore your phone to its default (original) settings.

All the handsets that are registered to the base will be retained.

- 1. Press Menu, scroll ▲ to Settings and press OK.
- 2. Scroll ▼ to Advanced settings. Press OK.
- 3. Scroll ▼ to **Reset** and press **OK**.
- Scroll ▲ or ▼ to select either Handset settings, Base settings or Delete user data and press OK.
- 5. The display shows either Handset settings?, Base settings? or Are you sure?.
- 6. Press Yes to confirm or No to cancel.

Note

If you select **Delete user data** and the PIN has been updated from 0000, then you will be prompted to enter your PIN and then press **Yes** to confirm.

9.9 Default settings

Handset name	Handset
Key tone	On
Auto answer	Off
Auto end call	On
Handset ringer melody	Melody 1
Handset ringer volume	3
Earpiece volume	2
Contacts list	Unchanged (Handset or Base settings)
	Empty (Delete user data)
Call list	Empty (Delete user data) Empty
Call list Redial list	
	Empty
Redial list	Empty Empty
Redial list Master PIN	Empty Empty 0000
Redial list Master PIN Keypad lock	Empty Empty 0000 Off
Redial list Master PIN Keypad lock Clock	Empty Empty 0000 Off 00:00

10. Registration

10.1 Register a handset

Up to 4 handsets can be registered to one base station. Additional handsets must be registered to the base before you can use them.

• If the master PIN has been changed the PIN is required before you can register or deregister handsets. The default PIN is 0000.

At the base:

1. Press and hold the **FIND** button on the base until you hear a beep. You have 120 seconds in which to register a handset.

On the handset:

- 1. If the handset is not register to a base press OK.
- 2. Press locator Key for 5 sec. is displayed, press OK.
- If the PIN has been changed from 0000, enter the current 4-digit PIN code, press OK.
- If the handset is already registered to a base, press Menu, scroll ▼ to Settings and press OK.
- 5. Scroll ▲ to Registration and press OK.
- 6. The display shows Register handset. Press OK.
- 7. Press locator key for 5 sec. is displayed, press OK.
- If the PIN has been changed from 0000, enter the current 4-digit PIN code, press OK.
- 9. When the handset registers with the base, it is automatically assigned a handset number.

10.2 Deregister a handset

- 1. Press Menu, scroll ▼ to Settings and press OK.
- 2. Scroll ▼ to Registration and press OK.
- 3. Scroll ▼ to Deregister handset and press OK.
- 4. Scroll ▲ or ▼ to select the handset you want to delete and press OK.
- 5. If the PIN has been changed from 0000, enter the current 4-digit PIN code, press **OK**.
- 6. A confirmation beep will be heard.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

11. Software version

- 1. Press Menu, scroll ▼ to Settings and press OK.
- 2. Scroll ▼ to Software version. Press OK.
- 3. The software version of the base and handset will be displayed.
- 4. Press 🚊 to return to standby.

12. Using your Answering Machine

The phone can digitally record up to 30 minutes of messages. As well as recording incoming messages, it can record memos for other users.

The answering machine can be operated from:

- the base
- the handset
- remotely, from any other DTMF telephone, see page 50.

12.1 Switch the answering machine on / off

12.1.1 Via the base

- 1. Press "" on the base to turn the answering machine on or off.
- When the answering machine is on, the LED will show the number of messages.

12.1.2 Via the handset

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▼ to Answer on/off and press OK.
- 3. Scroll ▲ or ▼ to select On or Off.
- 4. Press OK to confirm.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

Note

When the answering machine is switched on 🚥 will show on the display.

12.2 Listening to messages

12.2.1 Via the base

- If there are new messages, the message counter flashes the number of new messages. Press ₩ ► . New messages will be played back first followed by old messages.
 - New messages will be played back first followed by old messages.
- If there are no new messages, the message counter displays the number of old messages.

During playback:

- Press [™]→■ to stop message playback.
- Press ^{SKIP} to play the next message.
- Press ^{sup}_R once to replay the current message and twice to skip to the previous message.
- Press **DELETE** to delete the current message.
- Press + or to adjust the playback volume.

12.2.2 Listen to all messages via the handset

- 1. If there is a new message, the display shows **X new msg**, press **Listen** and the new message will be played back first followed by old messages.
- If there is no new message press Menu, the display shows Answer machine, press OK.
- 3. Scroll ▼ to Play all messages and press OK.
- 4. The oldest message will play first.

12.2.3 Listen to individual messages via the handset

- 1. If there is no new message press **Menu**, if there is a new message press and hold **Listen**, the display shows **Answer machine**, press **OK**.
- Messages (X new) is displayed, press OK and scroll ▲ or ▼ to select a message.
- Press Options, the display shows Play message. Press OK to play the message.

During playback:

- Press Stop to stop message playback.
- Press 4 to repeat message.
- Press 6 to play the next message.
- Press Delete to delete the message.
- Press ^o to stop playback and return to standby.
- Press ▲ or ▼ to adjust the playback volume.

Note

During message playback the display shows the date and time the message was left.

12.3 Adjust the speaker volume

You can adjust the base loudspeaker volume. Press + to increase the volume, or - to decrease the volume.

12.4 Delete messages

12.4.1 Via the base

1. When there are old messages, press **DELETE** twice to delete all old messages.

12.4.2 Via the handset

- 1. If there is no new message press **Menu**, if there is a new message press and hold **Listen**, the display shows **Answer machine**, press **OK**.
- 2. Scroll ▼ to Delete old messages and press OK.
- 3. Display shows Are you sure?,
- 4. Press Yes to confirm or No to cancel.
- 5. Press 🚔 to return to standby.

12.4.3 Delete individual messages via the handset

- 1. If there is no new message press **Menu**, if there is a new message press and hold **Listen**, the display shows **Answer machine**, press **OK**.
- Messages (X new) is displayed, press OK and scroll ▲ or ▼ to select a message.
- 3. Press Options and scroll ▼ to Delete message and press OK.
- If the message is new the display shows Without listening? and if it is old it displays Are you sure?.
- 5. Press Yes to confirm or No to cancel.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

12.5 Outgoing message

This is the message your callers hear on the answering machine. There are two pre-recorded outgoing messages, or you can record your own.

12.5.1 Answer & record

The pre-set Answer & record outgoing message, that allows your caller to leave a message, is 'Hello, your call cannot be taken at this moment, so please leave your message after the tone'.

12.5.2 Answer only

The caller can listen to your outgoing message but cannot leave a message. The pre-recorded message is 'Hello, your call cannot be taken at this moment, and you cannot leave a message, so please call later.'

12.5.3 Record, play or delete your own outgoing message

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▼ to Outgoing message and press OK.
- 3. Scroll ▲ or ▼ to select either Answer & record or Answer only and press OK.
- Scroll ▲ or ▼ to select either Record message, Play message or Use default message and press OK.
- If you select Record message once you hear the beep speak your outgoing message into the handset, to end recording press Save. The outgoing message will play back.
- If you select Play message the current outgoing message will play back.
- If you selected Use default message, scroll ▲ or ▼ to select On or Off and press OK to confirm.

12.5.4 Select the outgoing message

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▼ to Answer mode and press OK.
- 3. Scroll ▲ or ▼ to select either Answer & record or Answer only and press OK.
- 4. Press $\stackrel{\circ}{=}$ to return to standby.

12.6 Record a memo

You can record memo messages for other users which can be played back just like normal messages. Memos can only be recorded using the handset.

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▼ to Record memo and press OK.
- After the tone record your memo by speaking into the handset (3 minutes max), press Save to end recording. The message will be played back.
- 4. Press OK to stop playback or Delete to delete.
- 5. Press $\stackrel{\circ}{=}$ to return to standby.

12.7 Answer settings

12.7.1 Number of rings

Select the number of rings before your answering machine picks up the call. Choose from 2-10 rings or Toll saver.

- When set to Toll saver, if you have new messages your phone answers after 3 rings.
- If there are no new messages it will answer after 5 rings. So you have the
 option to hang up, saving the time and cost of a call.
- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▲ to Answer settings and press OK.
- 3. Scroll ▲ or ▼ to select either Answer & record or Answer only and press OK.
- 4. The display shows **Number of rings** and press **OK**. The handset will display the current setting.
- 5. Scroll \blacktriangle or \checkmark to select the number of rings required and press **OK**.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

12.7.2 Message length

The answering machine can be set so that your incoming message can be up to 1, 2 or 3 minutes long.

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▲ to Answer settings and press OK.
- 3. The display shows Answer & record, press OK.
- 4. Scroll ▼ to Maximum msg length and press OK.
- 5. Scroll ▲ or ▼ to select the message length required and press OK.
- 6. Press $\stackrel{\circ}{=}$ to return to standby.

12.7.3 Message alert

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▲ to Answer settings and press OK.
- 3. The display shows Answer & record, press OK.
- 4. Scroll ▼ to Message alert and press OK.
- Scroll ▲ or ▼ to select On or Off.
- 6. Press OK to confirm.
- 7. Press $\stackrel{\circ}{=}$ to return to standby.

12.8 Remote access

You can operate your answering machine from any DTMF phone by calling your product and entering a 4 digit security PIN code.

- 1. Dial your telephone number. When you hear your outgoing message, press *.
- 2. Enter your 4-digit PIN (default setting 0000) you will hear a confirmation beep. Use the keypad to operate the answering machine.
- 1 Play new messages
- 2 Play all messages
- 3 Delete the current message playing
- 4 Skip back to previous message
- 5 Turn the answering machine on / off
- 6 Skip forward to next message
- 8 Play the outgoing message
- 9 Record the outgoing message
- 0 Play the remote access menu

12.9 Remote access on / off and setting the remote access PIN

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▲ to Answer settings and press OK.
- 3. Scroll ▼ to **Remote access** and press **OK**.
- 4. If it is the first time you have accessed the menu, you will need to set the PIN.
- 5. Enter the PIN and press OK.
- 6. Re-enter the PIN and press **OK** to confirm.
- 7. The display shows On/Off, press OK.
- 8. Scroll ▲ or ▼ to select On or Off.
- 9. Press OK to confirm.
- 10. Press $\stackrel{\circ}{=}$ to return to standby.

12.10 Change the remote access PIN

- 1. Press Menu, the display shows Answer machine, press OK.
- 2. Scroll ▲ to Answer settings and press OK.
- 3. Scroll ▼ to **Remote access** and press **OK**.
- 4. Scroll ▼ to Change PIN and press OK.
- 5. Enter the old code and press **OK**.
- 6. Enter the new PIN and press **OK**.
- 7. Re-enter the new PIN and press **OK** to confirm.
- 8. Press $\stackrel{\circ}{=}$ to return to standby.

12.11 Memory full

The total recording capacity is up to 40 minutes. A maximum of 59 messages can be recorded.

When the memory becomes full:

- Memory full! is displayed on the handset screen.
- The machine will automatically switch to Answer only mode.

If the memory becomes full while a caller is leaving a message, they will hear a beep and the call is ended.

13. Help

Phone does not work

- Check that the AC power adaptor is securely plugged into the base and power outlet.
- Check that the batteries are inserted correctly in the handset and that the handset is switched on. Use only approved rechargeable batteries supplied.
- Check that telephone line cord is firmly plugged into the base socket and the telephone wall jack. Use only the supplied telephone line cord or ensure that the pin connections are correct when using an existing telephone line cord.
- Check with your telephone service provider for network issues.
- Reset the Motorola CD5+ by removing the batteries from the handset and unplugging the AC power from the base. Wait for around 15 seconds before connecting it again. Allow up to one minute for the handset and base to synchronize.
- Move the handset and / or base away from other electrical appliances or metal objects and try again.
- Check that you are not too far from the base.

No dial tone

- Refer to the Phone does not work section above.
- If these suggestions do not help, disconnect the telephone line cord and connect the telephone line cord to another telephone to check that the telephone line cord is not defective.
- If there is still no dial tone, try another telephone wall jack as the wiring to the current telephone wall jack may be defective.

Unable to make landline calls

- Refer to the **No dial tone** section above.
- Check that you have dial tone.
- Check that the telephone is set to the correct dial mode.
- Check that the line is not in use.

No display

- Check that the batteries are inserted correctly and fully charged. Use only approved rechargeable batteries supplied.
- Check that the handset is switched on.

Handset does not ring

- Refer to the **No dial tone** section above.
- Check that the handset ringer volume is not set to off.
- Check that you have not accidentally blocked the caller.
- Check that the handset is registered to the base.
- Check that you do not have too many extension telephones plugged into the same line.

Weak audio or call cutting in and out

- · Refer to the Phone does not work section above.
- If you subscribe to high-speed internet service through your telephone line, try installing a DSL (Digital Subscriber Line) filter between the base and the telephone wall jack. This filter will help prevent interference, noise and caller ID problems caused by DSL interference.

No Caller Display

- · Check the subscription with your telephone network operator.
- If you subscribe to high-speed internet service through your telephone line, try installing a DSL (Digital Subscriber Line) filter between the base and the telephone wall jack. This filter will help prevent interference, noise and caller ID problems caused by DSL interference.
- The caller may have withheld their number.
- Check that your caller is not making call through a switchboard.

Caller Display cannot show the contact name match

- Refer to the **No Caller Display** section above.
- · Check that the contact can be found in the contacts list.
- Check that the correct number is stored in the contacts list, with the full area code.

Battery icon is not scrolling during charge

- Check that the AC power adaptor is securely plugged into the base / charger cradle and power outlet.
- · Check that the handset is properly seated in the cradle.
- Clean the base / charger cradle contacts with a cloth moistened with alcohol.
- The battery is full. The battery icon will appear steady on the display.

Searching for base... appears on the handset

- Check that the AC power adaptor is securely plugged into the base and power outlet.
- Check that you are not too far from the base.
- Reset the Motorola CD5+ device by removing the batteries from the handset and unplugging the AC power from the base. Wait for around 15 seconds before connecting it again. Allow up to one minute for the handset and base to synchronize.
- Try re-registering the handset.

Cannot register a handset to the base

• Up to 4 handsets can be registered to the base. If 4 handsets are already registered, de-register a handset before registering a new one.

The signal icon is displayed with no bars

• Refer to the Searching for base... appears on the handset section above.

A contact entry cannot be stored

· Check the contacts list is not full. Delete an entry to free memory.

Answering machine does not record messages

- Switch the answering machine on.
- The memory may be full. If so, you will need to delete some messages.
- Answer mode may be set to Answer only. Change the mode to Answer & record.

Cannot access messages remotely

- · Check that remote access is not switched off.
- If the wrong PIN is entered you will hear "Incorrect access PIN, please enter your access PIN". You can enter the PIN again.

Cannot record outgoing message

• Check the memory is not full. Delete some messages to free memory.

Answering machine stops automatically

- Check the memory is not full. Delete some messages to free memory.
- The maximum message length is 3 minutes.

14. Technical Specifications

RF Frequency Bands	1.92GHz to 1.93GHz (DECT 6.0)
RF Transmission Power	0.115 W (maximum)
RF Channels	5 Duplex Channels
Power Supply for Base	DC 6V, 0.4A
Base Adaptor Power Rating	Input: AC 100V to 240V, 50/60Hz Output: DC 6V, 0.4A
Power Supply for Handset	2x DC 1.2V AAA 750mAh Ni-MH rechargeable batteries
Power Supply for Charger Cradle	DC 6V, 0.4A
Charger Adaptor Power Rating	Input: AC 100V to 240V, 50/60Hz Output: DC 6V, 0.4A

15. General information

Cleaning

- Clean the handset and base (or charger cradle) with a damp (not wet) cloth, or an anti-static wipe.
- Never use household polish as this will damage the product. Never use a dry cloth as this may cause static shock.

Environmental

- Do not expose to direct sunlight.
- The handset may become warm when the batteries are being charged or during prolonged periods of use. This is normal. However, we recommend that to avoid damage, do not place the product on antique / veneered wood.
- Do not place your product on carpets or other surfaces which generate fibres, or place it in locations preventing the free flow of air over its surfaces.
- Do not submerge any part of your product in water and do not use it in damp or humid conditions, such as bathrooms.
- Do not expose your product to fire, explosives or other hazardous conditions.
- There is a slight chance that your phone could be damaged by an electrical storm. We recommend that you unplug the power and telephone line cord during an electrical storm.

Product disposal instructions

Product disposal instructions for residential users

When you have no further use for it, please remove any batteries and dispose of them and the product according to your local authority's recycling processes. For more information, please contact your local authority or the retailer where the product was purchased.

Product disposal instructions for business users

Business users should contact their suppliers and check the terms and conditions of the purchase contract and ensure that this product is not mixed with other commercial waste for disposal.

Consumer Products and Accessories Warranty

Thank you for purchasing this Motorola branded product manufactured under license by Meizhou Guo Wei Electronics Co. Ltd., AD1 section, Economic Development Area, Dongsheng Industrial District, Meizhou, Guangdong, China. ("MZGW")

What Does this Warranty Cover?

Subject to the exclusions contained below, MZGW warrants that this Motorola branded product ("Product") or certified accessory ("Accessory") sold for use with this product that it manufactured to be free from defects in materials and workmanship under normal consumer usage for the period outlined below. This Limited Warranty is your exclusive warranty and is not transferable.

Who is covered?

This warranty extends only to the first consumer purchaser, and is not transferable.

What will MZGW do?

MZGW or its authorized distributor at its option and within a commercially reasonable time, will at no charge repair or replace any Products or Accessories that do not conform to this limited warranty. We may use functionally equivalent reconditioned / refurbished / pre-owned or new Products, Accessories or parts.

What Other Limitations Are There?

ANY IMPLIED WARRANTIES, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, SHALL BE LIMITED TO THE DURATION OF THIS LIMITED WARRANTY, OTHERWISE THE REPAIR OR REPLACEMENT PROVIDED UNDER THIS EXPRESS LIMITED WARRANTY IS THE EXCLUSIVE REMEDY OF THE CONSUMER, AND IS PROVIDED IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OF IMPLIED. IN NO EVENT SHALL MOTOROLA OR MZGW BE LIABLE, WHETHER IN CONTRACT OR TORT (INCLUDING NEGLIGENCE) FOR DAMAGES IN EXCESS OF THE PURCHASE PRICE OF THE PRODUCT OR ACCESSORY, OR FOR ANY INDIRECT, INCIDENTAL, SPECIAL OR CONSEQUENTIAL DAMAGES OF ANY KIND, OR LOSS OF REVENUE OR PROFITS, LOSS OF BUSINESS, LOSS OF INFORMATION OR OTHER FINANCIAL LOSS ARISING OUT OF OR IN CONNECTION WITH THE ABILITY OR INABILITY TO USE THE PRODUCTS OR ACCESSORIES TO THE FULL EXTENT THESE DAMAGES MAY BE DISCLAIMED BY LAW.

Some jurisdictions do not allow the limitation or exclusion of incidental or consequential damages, or limitation on the length of an implied warranty, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights that vary from one jurisdiction to another.

Products Covered	Length of Coverage
Consumer Products	One (1) year from the date of the products original purchase by the first consumer purchaser of the product.
Consumer Accessories (battery, power supply(s) and line cords)	Ninety (90) days from the date of the accessories original purchase by the first consumer purchaser of the product.

Products Covered	Length of Coverage
Consumer Products and Accessories that are Repaired or Replaced	The balance of the original warranty or for ninety (90) days from the date returned to the consumer, whichever is longer.

Exclusions

Normal Wear and Tear. Periodic maintenance, repair and replacement of parts due to normal wear and tear are excluded from coverage.

Batteries. Only batteries whose fully charged capacity falls below 80% of their rated capacity and batteries that leak are covered by this limited warranty.

Abuse & Misuse. Defects or damage that result from: (a) improper operation, storage, misuse or abuse, accident or neglect, such as physical damage (cracks, scratches, etc.) to the surface of the product resulting from misuse; (b) contact with liquid, water, rain, extreme humidity or heavy perspiration, sand, dirt or the like, extreme heat, or food; (c) use of the Products or Accessories for commercial purposes or subjecting the Product or Accessory to abnormal usage or conditions; or (d) other acts which are not the fault of Motorola or MZGW are excluded from coverage.

Use of Non-Motorola branded Products and Accessories. Defects or damage that result from the use of Non-Motorola branded or certified Products or Accessories or other peripheral equipment are excluded from coverage.

Unauthorized Service or Modification. Defects or damages resulting from service, testing, adjustment, installation, maintenance, alteration, or modification in any way by someone other than Motorola, MZGW or its authorized service centers, are excluded from coverage.

Altered Products. Products or Accessories with (a) serial numbers or date tags that have been removed, altered or obliterated; (b) broken seals or that show evidence of tampering; (c) mismatched board serial numbers; or (d) nonconforming or non-Motorola branded housings, or parts, are excluded from coverage.

Communication Services. Defects, damages, or the failure of Products or Accessories due to any communication service or signal you may subscribe to or use with the Products or Accessories is excluded from coverage.

How to Obtain Warranty Service or Other Information?

To obtain service or information, please call: 1-833-468-1468.

You will receive instructions on how to ship the Products or Accessories at your expense and risk, to a MZGW Authorized Repair Center.

To obtain service, you must include: (a) the Product or Accessory; (b) the original proof of purchase (receipt) which includes the date, place and seller of the Product; (c) if a warranty card was included in your box, a completed warranty card showing the serial number of the Product; (d) a written description of the problem; and, most Importantly; (e) your address and telephone number.

FCC, ACTA and IC regulations

FCC Part 15

This equipment has been tested and found to comply with the requirements for a Class B digital device under Part 15 of the Federal Communications Commission (FCC) rules. These requirements are intended to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:•

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

Changes or modifications to this equipment not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Privacy of communications may not be ensured when using this telephone.

To ensure safety of users, the FCC has established criteria for the amount of radio frequency energy that can be safely absorbed by a user or bystander according to the intended usage of the product. This product has been tested and found to comply with the FCC criteria. Both the Handset may be safely held against the ear of the user. The telephone base shall be installed and used such that parts of the user's body other than the hands are maintained at a distance of approximately 20 cm (8 inches) or more.

This Class B digital apparatus complies with Canadian ICES-003.

This device complies with Industry Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2)this device must accept any interference, including interference that may cause undesired operation of the device.

FCC Part 68 and ACTA

This equipment complies with Part 68 of the FCC rules and with technical requirements adopted by the Administrative Council for Terminal Attachments (ACTA). This Product Complies With 47CFR PART 68.

The plug and jack used to connect this equipment to premises wiring and the telephone network must comply with applicable Part 68 rules and technical requirements adopted by ACTA. A compliant telephone cord and modular plug is provided with this product. It is designed to be connected to a compatible modular jack that is also compliant. An RJII jack should normally be used for connecting to a single line and an RJI4 jack for two lines. See Installation Instructions in the User's Guide.

The Ringer Equivalence Number (REN) is used to determine how many devices you may connect to your telephone line and still have them ring when you are called. The REN for this product is encoded as the 6th and 7th characters following the US: in the product identifier (e.g., if ## is 03, the REN is 0.3). In most, but not all areas, the sum of all RENs should be five (5.0) or less. For more information, please contact your local telephone company.

This equipment may not be used with Party Lines. If you have specially wired alarm dialing equipment connected to your telephone line, ensure the connection of this equipment does not disable your alarm equipment. If you have questions about what will disable alarm equipment, consult your telephone company or a qualified installer.

If this equipment is malfunctioning, it must be unplugged from the modular jack until the problem has been corrected. Repairs to this telephone equipment can only be made by the manufacturer or its authorized agents. For repair procedures, follow the instructions outlined under the Limited Warranty.

If this equipment is causing harm to the telephone network, the telephone company may temporarily discontinue your telephone service. The telephone company is required to notify you before interrupting service. If advance notice is not practical, you will be notified as soon as possible. You will be given the opportunity to correct the problem and the telephone company is required to inform you of your right to file a complaint with the FCC. Your telephone company may make changes in its facilities, equipment, operation, or procedures that could affect the proper functioning of this product. The telephone company is required to notify you if such changes are planned.

If this product is equipped with a corded or cordless handset, it is hearing aid compatible. If this product has memory dialing locations, you may choose to store emergency telephone numbers (e.g., police, fire, medical) in these locations. If you do store or test emergency numbers, please:

- Remain on the line and briefly explain the reason for the call before hanging up.
- Perform such activities in off-peak hours, such as early morning or late evening.

FCC Exposure to Radio Frequency (RF) Signals

For Handset

This is a radio transmitter and receiver. It is designed and manufactured not to exceed the emission limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission (FCC) of the U.S. Government. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on the safety standards previously set by both U.S. and international standards bodies. These standards include a substantial safety margin designed to assure the safety of all persons, regardless of age and health. This device and its antenna must not be collocated or operating in conjunction with any other antenna or transmitter. This product has been shown to be capable of compliance for localized specific absorption rate (SAR) for uncontrolled environment/general population exposure limits specified in ANSI/IEEE Std. C95.1-1992 and had been tested in accordance with the measurement procedures specified in FCC/ OET Bulletin 65 Supplement C (2001) and IEEE 1528.

For Base

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator& your body.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

ISEDC Warning

This device complies with Innovation, Science, and Economic Development Canada licence-exempt RSS standard(s). Operation is subject to the following two conditions:

(1) this device may not cause interference, and

(2) this device must accept any interference, including interference that may cause undesired operation of the device.

The device is compliance with RF exposure guidelines, users can obtain Canadian information on RF exposure and compliance.

ISEDC Specific Absorption Rate (SAR) information

For Handset

SAR tests are conducted using standard operating positions accepted by the ISEDC with device transmitting at its highest certified power level in all tested frequency bands, although the SAR is determined at the highest certified power level, the actual SAR level of the device while operating can be well below the maximum value. Before a new model device is an available for sale to the public, it must be tested and certified to the ISEDC that it does not exceed the exposure limit established by the ISEDC, tests for each device are performed in positions and locations as required by the ISEDC. For body worn operation, this model device has been tested and meets the ISEDC RF exposure guidelines when used with an accessory designated for this product or when used with an accessory that contains no metal.

For Base

This equipment complies with ISEDC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator& your body.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

CS-03:

This product meets the applicable ISEDC technical specifications.

The REN is an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the Ringer Equivalence Numbers of all the devices does not exceed five.

REN: 0.1

California Energy Commission(CEC)/Canada Battery Charger(NRCAN) Battery Charging Testing Instructions

It is not necessary to activate testing mode during normal usage, unless you want to charge the battery only and disable all telephone functions.

To activate the battery charge testing mode:

- 1. Ensure handset and base are powered and in range.
- Press MENU, and enter #3302, it will show Entering CEC on the display, when successfully it will go into testing mode and show CEC mode on the display.

To deactivate/exit the battery charge testing mode.

- 1. Unplug the base power.
- While the display shows CEC mode, press MENU, and enter 3302* to auto reboot the handset.
- 3. Reconnect the base power.

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